

Effects of Computer-Based Systems on Individuals, Organisations and Society

Everything in life has its advantages and its disadvantages and everything can be used for a good cause or it can be abused and used for a bad cause. Even computers have their merits and their faults.

Discuss the following statements.

Work

- Work is done better with computers.
- Jobs are lost because of computers.
- Workers are more satisfied at work with computers.



Games

- Gamers waste a lot of time on games.
- Sedentary life makes you unhealthy.
- You risk health hazards by playing for long periods of time.
- Many games involve firing a pistol and this may increase crime.
- Gamers can become addicts and do not sleep enough hours.



Smart Phones

- People socialize less as they spend a lot of time on their smart phones.
- Apps are helpful in our lives.



Communication

- It is nice to talk to friends living in other countries.
- People can become invasive.
- Knowledge can be shared between different countries e.g. medical expertise.
- Lessons can be given virtually.



Privacy

- People are losing their privacy i.e. the Internet knows where they go, what they like, what they read.



Information

- We can practically find everything on anything.
- We have information overload.



Social networks

- It is good to know about activities being held in your area and people posting about them.
- Unfortunately, one can meet hate speech or bullying which can leave scars (even deaths) in the most vulnerable.
- One can chat in real-time with friends even in groups.
- The Internet can offer friendships and support to people in quarantine.



Everyday Life

- Computer dependency is a bad thing.
- The computer is a tool against boredom.

